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KINGS RIVER GAZETTE

www.kingsriverregulators.com



INSIDE THIS ISSUE:

As the Rooster Crows	1
Regulators Roundup	2
Summer Heat	2
Ramrod's Musings	3
Sharpshootin' Award	3
Papa Says	3

- Officer Contacts
- Advice for Life
- Next Month's Match Director

Upcoming Annual Shoots

Dry Gulch at Arroyo Cantua August 21-24

Ambush at Durham Ferry September 4-7

John Wayne Shootout September 11-14

Gunfight at Adobe Walls September 26-28

SUMMER VACATION, TIME TO PRACTICE



Well, summer is here and the annual matches have slowed down for awhile. Now it's time to practice those little things that will make you quicker, faster and smarter.

If you don't have a timer, it's about time you got one.

With at timer you can practice getting your first shot off faster, transitions between guns and shotgun reloading.

Set a target at normal dis-

tances and the timer on random. When the timer goes beep, pull your first pistol and shoot one shot, holster and pull the second. Again one shot. Pick up your rifle and fire, yep, one shot. Then pick up the shotgun, load one or two, depending on the gun, and shoot one. Eject/dump then reload and shoot one. Then, play back the timer to see and record your splits and start again.

Strive to get that first round off on target and fast, and the rest will follow.

Ask **Snakebite** to give another "how to play the game" seminar and this time, pay attention.

Watch him and the other fast shooters to pick up hints on how to play the game. Most are willing to share their secrets and help you improve your game.

As the rooster crows

A cool 87 degree day in July for a change.

With a few raindrops and little sun this was a perfect day for cowboys and cowgirls to have some fun.

Mariposa Slim wrote five fine stages with knockdown targets on four stages, and a couple of fliers and a rifle reload just to make it interesting.

Two shooters of the forty seven were able to clean the match. **Wobblin Bob** and **Leadfoot** were able to shoot the match without any misses.

The three posses were lead by *Fargo*, *Mariposa*

Slim and **Ramrod**. Thank You Posse Leaders.

Keep doing the stage homework for *Fannie* and *Ramrod.*

Earning his Gold Star for homework, **Two Toe Bill Quickshot** is next month's match director.

SRR

Page 2 July 2008

Officer Contacts

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Monthly Matches

1st Weekend
FRPC Silhouette and Long
Range
5 Dogs Creek

2nd Weekend Chorro Valley

3rd Weekend Kings River Regulators

4th Weekend Two Rivers Posse Manteca Faultline Shootists

Gonzales

5th Weekend Chorro Valley



REGULATOR ROUNDUP

In case you haven't noticed, it's getting harder and harder to get the shoot started on time in the mornings.

One of the reasons is that folks just can't seem to get to registration on time. This causes *Fannie* to hold off printing the scoresheets until everyone has signed up and been entered into the system.

In order to get started on time, we need everyone to be registered prior to the scheduled start of the shooters meeting (that would be 8:00am for Summer hours). At the shooters meeting, the doors to registration will be closed. If you're late, *Ramrod* or *Fannie* will direct you to a posse. The scorekeeper will have to pencil your name in at the bottom of the scoresheets, AND you'll need to hang out AFTER the match to pay.

Another problem is folks signing up their pards on a posse without the pard being there. If you're going to sign up a pard, know their category, plan on paying the entry fees at that time and the pard can pay you back.

Also, try not to change your posse request once you've signed up. This causes extra time in switching you, and then sorting and re-sorting the shooting order for folks who share guns or RO to make it work. We try to make every posse request happen, but at some point there has to be a line. Once the posse is full, it's really full. Shoot on another posse that day and have fun with some other shooters.

In case you didn't see it from last month, summer registration starts at 7:30, shooters meeting is at 8:00 and shooting starts at 8:30 so we can beat the heat.

Thanks and see you on the range.

FROM THE FORGE

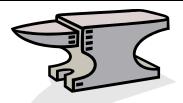
Well, howdy pards.

As some of you have noticed, there have been varmints running around the range wreaking havoc and causing damage to the bays, props and Fort Miller.

These varmints have two legs and seem to be coming around when no one is watching our range.

What we need to do is fix up the mess they have made and do a little fine tuning on what we have.

Some shooters have expressed a desire to adopt some of the undeclared buildings in Fort Miller. Please call me and we can plan what you want to do and how to best do it.



If you have any ideas regarding new buildings at Fort Miller, fixing up the town, tweaking the bays a little or just want to help put things right again, call me, we can plan what needs to be done.

Let's keep our range looking like the range it is, the Best Kept Secret in SASS.

Also, I want thank everyone for the extra help picking up steel. If each posse pulls the steel on the last bay they shoot, and fall back to the one they just left, the match tear down will go a lot faster.

Fargo

Kings River Gazette Page 3

RAMROD'S MUSINGS

From the Pokey

How to avoid doing the dreaded crossdraw twist and still be safe.

All us crossdraw shooters know we're supposed to do the "dance" when we pull the crossdraw pistol, but if you move your crossdraw holster more towards the center of your body and place your off side foot (left if you're right handed, right if you're left handed) in front, causing you to stand a bit sideways, you can pull the crossdraw without twisting because the muzzle is already pointing in a safe direction. This also allows you to attain a more balanced shooting position and increase your speed. Ask Snakebite or Ramrod to show you how it's done.

Cowboy Logic

Ben Thompson 1842-1884

During the early years of the Chisholm Trail, cattle herds from Texas were driven to Abilene, Kansas. Texas cowboys eagerly sought recreations in the Bull's Head Saloon, owned by Ben Thompson.

Thompson was one of the most dangerous gunfighters in the West. Beginning with adolescent shooting scrapes in Austin, Thompson engaged in gunplay from the 1850's through the 1880's. The gambler from Texas fought in at least 14 shoot-outs, killing half a dozen people and wounding several others.

During the Civil War, young Thompson joined the Confeder-

ate Army, serving in Texas, Louisiana and New Mexico. He married during the war, and after the Confederate surrender he served for a time in Mexico under the Emperor Maximilian.

As a gambler, saloonkeeper and frequent shootist, Thompson spent a couple of years in the Texas penitentiary during Reconstruction. Once he was out, he became attracted to the action in Kansas cattle towns and opened the Bull's Head Saloon in Abilene, operated another saloon in Ellsworth and gambled in Dodge City.

But a buggy accident in 1871 crushed his son's foot and caused the amputation of his wife's arm. Thompson moved back to Austin in 1881.

Time Change

Summer hours are here. Starting at the June match, registration is at 7:30, shooters meeting is at 8:00 and

shooting starts at 8:30.



NEXT MONTH'S MATCH DIRECTOR



Two Toe Bill Quickshot

FANNIE'S SHARPSHOOTIN' AWARD

This month's Sharpshootin' Award goes to the fastest time on Stage 3, the reload and cowboy bonus stage.

In a blazing time of 26.65 **Bo Bean** becomes the July Sharpshootin' Award Winner.

Congratulations **Bo**, great shooting. Second was **Crusty Jim** with a 27.54.

Next month is the "Six Shooter" blind team draw.



Bo Bean



Crusty Jim

NEW SHOOTERS WELCOME

This month saw seven new guest shooters: Bighorn, Dragon, California Drifter, Freedom Rider, ILB Driftin, La Bandida and Tijuana Rose; and three new club members who will be shooting with us next month: Wyoming Rambler, Great Speckled Body and No Name.

It looks like the word is getting out that KRR is a

good place to shoot the third Sunday of each month.

We encourage anyone who knows of someone wanting to shoot to contact our Mayor, *Slick Rock Rooster*, to sign up for the new shooter orientation class so they can come out and play cowboy safely.

Not everyone who takes the new shooter orientation class will shoot right away. Some are still getting their toys together, but want to be part of the Regulators. Don't be shy, come on out to a monthly shoot and join a posse to help and learn a bit more about the game. Some shooters will have extra guns and ammo and, who knows, you might find yourself shooting as well as learning.

See you on the range.

PAPA SAYS



○ Yesterday is today's memory, and tomorrow is today's dream.

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Kings River Funny of the Day

Crusty Jim stands up on Stage 2 ready to shoot the two knockdowns and the two bird poppers (a 6+ shotgun count). Shotgun at the ready, he takes deadly aim on the first target and pulls the trigger. The knockdown hits the deck and Crusty waits for the bird. No bird flies. He figures someone forgot to load the bird so he fires where it was. He takes aim on the second target, pulls the trigger and again, no bird. Without waiting he shoots where it was and loads up for the other targets. He takes aim and bam, bam. Both targets hit the deck...then the birds fly.

Yep, *Crusty* had a "*Crusty* Moment" and thought the knockdowns were the bird throwers and the bird throwers were knockdowns.

You can't make stuff like this up. Thanks for the laughs pard.

We love you, Crusty...

